

2010-2011 Local By-Laws

1. A bonus point (20 pts in 9-Ball) is/are available each regular session week if the following conditions are met: Score sheets is complete in ink (no pencil), all fees including APA memberships for those players that played are current and packet is returned unsealed and on time. Bonus point(s) may be forfeited for any of the following reasons: unsportsmanlike conduct, not marking defensive shots and sloppy or incomplete score sheets.
2. All players 18 or older may play in the APA. However, in divisions where teams play in establishments that serve alcohol, a team may be limited to only two 18-20 year olds on their team. The league will not ask any host location to change their rules regarding 18-20 years old.
3. Division Trophies: 4 or 5 team divisions: 1st place individual trophies for the team that wins the playoffs. 6 or more team divisions: 1st place individual trophies for the team that finishes first in the regular session, and 2nd place individual trophies for the team that wins the playoffs. Only players with 4 or more matches played will receive trophies.
4. Local Team Championship (LTC) eligibility and playoff structure:
4-5 team divisions: 2nd place team plays the wildcard team. The winner then plays the 1st place team for LTC eligibility.
IN DIVISIONS WITH 6 OR MORE TEAMS, 1st PLACE IN THE REGULAR SESSION EARNS LTC ELIGIBILITY. (No playoffs)
6 team divisions: 3rd place plays wildcard team. The winner then plays the 2nd place team for LTC eligibility.
7-12 Team Divisions: 2nd Place plays wildcard team, 3rd and 4th play each other. These 2 winners play for LTC eligibility.
13-16 Team Divisions: 2nd -7th place are in the playoffs with two wildcard teams. 2nd and 3rd place teams will be top seeds in two brackets of playoffs. The winner of each bracket will earn LTC eligibility.
5. Open 8-Ball and 9-Ball Summer and Fall Session Tri-Cup eligibility will be awarded according to by-law number 4. Spring Session qualified teams may play in the following Summer Session Tri-Cup if they play that following Summer Session.
6. LTC Qualified Teams must continue playing for the remaining league year. Summer session qualified teams must play in the Fall and Spring session etc. Also, LTC qualified teams may lose their eligibility if they fail to finish in the top half of their division in subsequent sessions.
7. Weekly fees are \$30 per team regardless of the number of matches played including forfeits. This fee is due when the match is played. A team that doesn't play or pay for two weeks will be dropped from the league. As explained in the Team Manual, a team that quits during the session will be responsible for the remaining weekly league fees. An individual on a team that quits may be required to pay their share of that amount plus a \$25 fine to continuing playing in the league. Scheduled bye weeks are excluded from the weekly fee and the team will receive 3 points (60 points in 9-Ball). Dropped teams, suspended players or teams not current with fees will forfeit all forms of awards and prizes.
8. An actual team match is defined as 3 individual matches played. If 2 or less matches are played, it is considered a team forfeit. In this case a team will receive 4 (60 in 9-Ball) points plus the bonus points if the conditions in by-law #1 are met. Teams forfeiting in the last 4 weeks of the session may be subject to a \$25 fine to remain active in the League.
9. In order to re-schedule a match for any reason other than weather, a team must notify the office at least 24 hours in advance. The requesting team has 2 weeks to get the match scheduled according to their opponents needs. The opposing team must provide the requesting team two possible make up dates. The match may be played over several days within the same week if necessary. Excluding any previous arrangements, with 3 weeks remaining in the session all un-played matches will become forfeits by the requesting team and both teams will be required to pay their weekly fees for the match. If teams agree to play a double-header arrangements must be made with the host location allowing them to use two tables. The office reserves the right to waive the 24 hour requirement in extreme emergencies.
10. The Cue ball may not be used for the lag.
11. When marking the pocket in 8 Ball, it is not permitted to use any type of weapon. This includes knives of any type or size. Although it is not prohibited to use money to mark the pocket per APA rules, we do expect all players to respect a host location's rules regarding money on the pool table. In order to call a loss of game on an opponent for marking the pocket improperly, you must warn them before they shoot the 8 Ball. In the case of a host location not wanting money on the pool table, the shooter must also be warned before the shot. If a shooter has been warned about either case, loss of game may be called if they do it again. No warning is required for subsequent occurrences.
12. During regular session play, a team may play 1 player twice with the following conditions: Before the first match begins, the opposing team picks the player that will shoot twice. They may not pick someone that would force the other team to break the 23 rule. The player may not shoot back-to back matches. An arriving 5th player may play if their name is listed on the roster. However, the requirement for the player that was chosen to play twice may only be waived if the opposing team agrees. In order to prevent misuse of this rule, the player chosen to play twice may only have one more match played than the current week of play. For example, a player with 10 matches played in week 8 may not be chosen to play twice. For Double Jeopardy divisions, the same player may not be chosen for 8 and 9 Ball unless that player is the only one that works for the 23 rule. THIS RULE IS NOT VALID IN DIVISION PLAYOFFS OR ANY HIGHER LEVEL EVENT.
13. As stated in the Team Manual, if a team breaks the 23 rule and their opponents call them on it, they lose all 5 matches. As it is not permissible to "agree" to break the 23 rule, the following will occur even if the opponent has not enforced the rule. Any team breaking the 23 rule in 8 Ball will lose their bonus point plus one penalty point. In 9 Ball they will lose their bonus points plus 20 penalty points.
14. Inclement weather policy (snow sleet etc.) Teams must call the office or their opponents at least two hours before the scheduled match. The league office reserves the right to postpone all play under extreme cases.